

CIS JUNIOR SCHOOL

ENGLISH NATIONAL CURRICULUM MAPS

LOWER KEY STAGE 2

2022/2023 ACADEMIC SESSION

UPDATED 2020/2021 ACADEMIC SESSION

	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2				
		SKILLS								
YEAR 3	COLLABORATION An exploration of the process of two or more people, groups of people or organisations working together to achieve agreed goals and complete tasks; an inquiry into social, moral, spiritual and cultural influence on the process.	LITERACY An exploration of the ways in which the ability to read and write influences human engagement within systems and communities.	CRITICAL THINKING An inquiry into the objective analysis and evaluation of an issue or of facts to form a judgement; capacity building and self-actualisation in immediate and future circumstances; structure, behaviour and interconnectivity in problem solving.	COMMUNICATION An exploration of the ways in which we discover and express our nature, ideas, feelings, beliefs and values through language and the arts; of complex inference in which observation, memory, knowledge and reasoning are combined to understand the thoughts and feelings of others in our communities.	DIGITAL COMPETENCY An exploration of the set of skills, knowledge and attitudes that enable the confident, creative and critical use of technologies and systems; of input, output and feedback mechanisms; an inquiry into interacting and interdependent digital components forming an integrated whole.	NUMERACY An exploration of the ways in which the ability to reason and apply simple and complex numerical concepts influences human engagement within systems and communities.				
ENGLISH:	<u>Speaking and Listening:</u> spe plans. <u>Reading strategies [word re</u> Details of progression in CIS	ading and comprehension]: p 5 outcomes; links in medium ing and drafting, punctuation	ssion and interaction, drama, phonic knowledge; word recog term plans.	gnition and graphic knowled	of progression in CIS outcomes lge; grammatical awareness; cor ure (consistent grammar focus)	ntextual understanding -				
	Fiction: Stories by the same author. Poetry: Humorous poems Non-fiction: Information texts including letters and reports.	Fiction: Myths, legends, fables, parables. Poetry: Poems based on a theme: Festivals around the world Non-fiction: Instructions and explanations.	<u>Fiction:</u> Fantasy stories and imaginary worlds <u>Poetry:</u> Free verse, traditional poems <u>Non-fiction:</u> Non- chronological reports.	<u>Fiction:</u> Myths and Legends (Arthurian legends) <u>Poetry:</u> Oral and performance poetry from different cultures. <u>Non-fiction:</u> Recounts	Fiction: Adventure and mystery stories Poetry: Shape poems; Non-fiction: Persuasive texts including letters, adverts and explanations.	<u>Fiction:</u> Plays and dialogue: texts with language play - riddles, tongue-twisters. <u>Poetry:</u> Animal poems, <u>Non-fiction:</u> Non- chronological reports.				
MATHEMATICS:	Problem solving, communic	dy: to be addressed across I ating, reasoning about numbe er operations, including simple	er, using metal and written m		oney. Details of progression in CIS ou	tcomes; links in medium				

CHIL	DREN'S INTERNATIO	NAL SCHOOL		CURRICULU	ИМ МАР	
	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
			SK	ILLS		
YEAR 3	COLLABORATION An exploration of the process of two or more people, groups of people or organisations working together to achieve agreed goals and complete tasks; an inquiry into social, moral, spiritual and cultural influence on the process.	LITERACY An exploration of the ways in which the ability to read and write influences human engagement within systems and communities.	CRITICAL THINKING An inquiry into the objective analysis and evaluation of an issue or of facts to form a judgement; capacity building and self-actualisation in immediate and future circumstances; structure, behaviour and interconnectivity in problem solving.	COMMUNICATION An exploration of the ways in which we discover and express our nature, ideas, feelings, beliefs and values through language and the arts; of complex inference in which observation, memory, knowledge and reasoning are combined to understand the thoughts and feelings of others in our communities.	DIGITAL COMPETENCY An exploration of the set of skills, knowledge and attitudes that enable the confident, creative and critical use of technologies and systems; of input, output and feedback mechanisms; an inquiry into interacting and interdependent digital components forming an integrated whole.	NUMERACY An exploration of the ways in which the ability to reason and apply simple and complex numerical concepts influences human engagement within systems and communities.
	Number: Number patterns to 1000, place value, addition and subtraction, up to 4-digit numbers. <u>Measures</u> : Estimation to 1000, Addition and subtraction of money <u>Geo & Stats</u> : 2D shapes, lines of symmetry,	Number: Multiplication and division; fractions of amounts <u>Measures:</u> Telling the time – analogue clocks, including Roman numerals (I to XII); perimeter of 2D shapes. <u>Geo & Stats:</u> 2D shapes - orientation and right angles; Carroll diagrams.	Number: Addition and subtraction, up to 4-digit numbers, including money. Measures: length (distances) and mass; simple conversions <u>Geo & Stats:</u> 3D shapes and properties; types of lines; Scaled bar graphs, line graphs.	Number: Addition and subtraction of simple fractions; <u>Measures</u> Time - digital 12-hour clocks; weather, seasons, calendar. <u>Geo & Stats:</u> Frequency tables, pictograms; right angles and turns	<u>Number:</u> Multiplication and division of numbers and amounts; <u>Measures</u> – capacity; Time – 24-hour clocks, minutes, hours, seconds, duration of events. <u>Geo & Stats:</u> 3d shapes in different orientations Venn diagrams.	Number: All 4 operations Measures: Money – conversions; Introduce Area (surface area grids) Geo & Stats: More angles- ½, ¼ and ¾ turns, direction/movement; 4- points compass; Bar graphs, line graphs, Carroll diagrams.
SCIENCE & Design Technology	Design and technology skills	planning, obtaining and pres will be on-going:	.	5 5	athered; Numeracy skills – data l rechnical knowledge of topics in	2
	Maintaining a healthy lifestyle – humans and animals.	Light and Shadows	Rocks and Soils; fossils.	Forces and Magnets.	Helping Plants grow well – roots and shoots	Plants – flowers, pollination and seeds.
TOPIC 1 (HIS & GEO)	Geographical and Historical Ask questions, observe and outcomes; links in medium	record, express personal view	vs about people, places and e	environments, communicate	e findings in different ways. Deta	ils of progression in CIS

CHIL	DREN'S INTERNATIO	NAL SCHOOL		CURRICULU	JM MAP	
	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
			SK	ILLS		
YEAR 3	COLLABORATION An exploration of the process of two or more people, groups of people or organisations working together to achieve agreed goals and complete tasks; an inquiry into social, moral, spiritual and cultural influence on the process.	LITERACY An exploration of the ways in which the ability to read and write influences human engagement within systems and communities.	CRITICAL THINKING An inquiry into the objective analysis and evaluation of an issue or of facts to form a judgement; capacity building and self-actualisation in immediate and future circumstances; structure, behaviour and interconnectivity in problem solving.	COMMUNICATION An exploration of the ways in which we discover and express our nature, ideas, feelings, beliefs and values through language and the arts; of complex inference in which observation, memory, knowledge and reasoning are combined to understand the thoughts and feelings of others in our communities.	DIGITAL COMPETENCY An exploration of the set of skills, knowledge and attitudes that enable the confident, creative and critical use of technologies and systems; of input, output and feedback mechanisms; an inquiry into interacting and interdependent digital components forming an integrated whole.	NUMERACY An exploration of the ways in which the ability to reason and apply simple and complex numerical concepts influences human engagement within systems and communities.
	British clothing: 1066 to present; Nigerian clothing – past and present.	Mountains and hills.	The Stone, Bronze and Iron Ages – inventions.	Rivers and Coasts	The Romans; the roman empire and its impact on Britain.	The Anglo-Saxons: invaders and settlers; Nigerian freedom fighter: Margaret Ekpo
TOPIC 2 (PSHE & RE)	The major world religions: their sacred texts. Health and wellbeing: emotions and feelings.	Exploring stories with morals from Christianity: nativity story; other parables. Citizenship & British Values	Exploring stories with morals from Hinduism. Relationship education: managing emotions.	Exploring stories with morals from Judaism. Citizenship & Nigerian Values	Exploring stories with morals from Sikhism. Health and Wellbeing: Accidents and prevention; Drug Education	Exploring stories with morals from Islam. Safety signs and symbols in the community
ART	Key skills development is or Exploring & developing idea term plans.		re, collage, using textiles, prir	nting, and learning about ar	tists. Details of progression in Cl	IS outcomes; links in medium
	Collage and textiles: using different materials to make products	Painting – landscapes with mountains and hills	Drawing – Buildings from the different Ages	Painting – Coast lines	Drawing – Roman Art; other famous artists.	Collage – Anglo-Saxon craft.

CHIL	DREN'S INTERNATIO	NAL SCHOOL		CURRICULU	JM MAP	
	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
			SK	ILLS		•
YEAR 3	COLLABORATION An exploration of the process of two or more people, groups of people or organisations working together to achieve agreed goals and complete tasks; an inquiry into social, moral, spiritual and cultural influence on the process.	LITERACY An exploration of the ways in which the ability to read and write influences human engagement within systems and communities.	CRITICAL THINKING An inquiry into the objective analysis and evaluation of an issue or of facts to form a judgement; capacity building and self-actualisation in immediate and future circumstances; structure, behaviour and interconnectivity in problem solving.	COMMUNICATION An exploration of the ways in which we discover and express our nature, ideas, feelings, beliefs and values through language and the arts; of complex inference in which observation, memory, knowledge and reasoning are combined to understand the thoughts and feelings of others in our communities.	DIGITAL COMPETENCY An exploration of the set of skills, knowledge and attitudes that enable the confident, creative and critical use of technologies and systems; of input, output and feedback mechanisms; an inquiry into interacting and interdependent digital components forming an integrated whole.	NUMERACY An exploration of the ways in which the ability to reason and apply simple and complex numerical concepts influences human engagement within systems and communities.
COMPUTING	Key skills development is or Using technology in everyda in medium term plans.		d images, sounds and motion	; coding and programming;	online safety. Details of progres	sion in CIS outcomes; links
	Network engineers – understanding how networks work; online safety.	Bug fixers: errors and creative ways of fixing them	Programmers: creating animations	Communicators: using email and video conferencing safely; other online tools such as polls.	Coders – coding with Scratch.	Coders – coding with Scratch.
MUSIC	Key skills development is or Performing, listening and co		I s. Details of progression in CI	I S outcomes; links in mediu	n term plans.	<u> </u>
	Exploring descriptive sounds and singing games.	Sound colours; painting with sound.	Exploring music from different Ages; building an orchestra.	Playing different rhythms: Exploring music from Nigeria.	Exploring the pentatonic scale; building an orchestra.	Movement music: keeping steady rhythms.
FRENCH	On-going programme of stu Language acquisition and d term plans.	,	g, listening, group discussion	and interaction, role-play -	Details of progression in CIS ou	tcomes; links in medium

CHIL	DREN'S INTERNATIO	NAL SCHOOL		CURRICULU		
	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
			SK	ILLS		
YEAR 3	COLLABORATION An exploration of the process of two or more people, groups of people or organisations working together to achieve agreed goals and complete tasks; an inquiry into social, moral, spiritual and cultural influence on the process.	LITERACY An exploration of the ways in which the ability to read and write influences human engagement within systems and communities.	CRITICAL THINKING An inquiry into the objective analysis and evaluation of an issue or of facts to form a judgement; capacity building and self-actualisation in immediate and future circumstances; structure, behaviour and interconnectivity in problem solving.	COMMUNICATION An exploration of the ways in which we discover and express our nature, ideas, feelings, beliefs and values through language and the arts; of complex inference in which observation, memory, knowledge and reasoning are combined to understand the thoughts and feelings of others in our communities.	DIGITAL COMPETENCY An exploration of the set of skills, knowledge and attitudes that enable the confident, creative and critical use of technologies and systems; of input, output and feedback mechanisms; an inquiry into interacting and interdependent digital components forming an integrated whole.	NUMERACY An exploration of the ways in which the ability to reason and apply simple and complex numerical concepts influences human engagement within systems and communities.
	Au Restaurant aves des amies (Eating out with friends; healthy meals)	A la maison avec ma famille (Family time at home)	Au cirque avec les animaux (Circus animals)	Il fait chaud! (Weather report)	Je vais en auto (I'm going by car)	A l'ecole (At school)
PE	Running, jumping, throwing		g are ongoing: g and catching, travelling wit outcomes; links in medium t		space, attacking and defending,	tactics and rules, competing
	Ball Games: Football - passi bouncing, shooting, passing <u>Athletics:</u> Track/field short/I jump, javelin throw. 100m & sprints, standing triple jump <u>Swimming:</u> Freestyle to 25r positions, breathing techniq backstroke.	g, scoring. ong distance races, broad & 200m sprints, 4x100m o. n – leg actions, body	Athletics: Track/field short/ (continued from Autumn Te <u>Ball/Batting Games:</u> Basket techniques. <u>Swimming:</u> Backstroke to 2 positions, breathing technic breaststroke.	rm). tball and Volleyball 5m – leg actions, body	Ball/Batting Games: Tennis fitness routines. Swimming: Breaststroke to 2 positions, breathing techniqu	
AFRICAN STUDIES	English Focus: Speaking, Lis Geographical and Historical	enquiry will be on-going: record, express personal view	l interaction, and drama; writ		findings in different ways. Deta	ils of progression in CIS

CHILI	DREN'S INTERNATIO	NAL SCHOOL		CURRICULU	IM MAP	
	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
			SK	ILLS		
YEAR 3	COLLABORATION An exploration of the process of two or more people, groups of people or organisations working together to achieve agreed goals and complete tasks; an inquiry into social, moral, spiritual and cultural influence on the process.	LITERACY An exploration of the ways in which the ability to read and write influences human engagement within systems and communities.	CRITICAL THINKING An inquiry into the objective analysis and evaluation of an issue or of facts to form a judgement; capacity building and self-actualisation in immediate and future circumstances; structure, behaviour and interconnectivity in problem solving.	COMMUNICATION An exploration of the ways in which we discover and express our nature, ideas, feelings, beliefs and values through language and the arts; of complex inference in which observation, memory, knowledge and reasoning are combined to understand the thoughts and feelings of others in our communities.	DIGITAL COMPETENCY An exploration of the set of skills, knowledge and attitudes that enable the confident, creative and critical use of technologies and systems; of input, output and feedback mechanisms; an inquiry into interacting and interdependent digital components forming an integrated whole.	NUMERACY An exploration of the ways in which the ability to reason and apply simple and complex numerical concepts influences human engagement within systems and communities.
	Female activists in Nigeria – their contribution to independence and nation building.	Exploring how the Hausa people of Nigeria live.	Exploring African dynasties: Ancient Egypt	The place of storytelling in African culture – Yoruba stories.	African traditional games; Igbo games from Nigeria	Exploring African communities: Malawi and the environmental challenges.

	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
			SK	ILLS		
YEAR 4	COLLABORATION An exploration of the process of two or more people, groups of people or organisations working together to achieve agreed goals and complete tasks; an inquiry into social, moral, spiritual and cultural influence on the process.	LITERACY An exploration of the ways in which the ability to read and write influences human engagement within systems and communities.	CRITICAL THINKING An inquiry into the objective analysis and evaluation of an issue or of facts to form a judgement; capacity building and self-actualisation in immediate and future circumstances; structure, behaviour and interconnectivity in problem solving.	COMMUNICATION An exploration of the ways in which we discover and express our nature, ideas, feelings, beliefs and values through language and the arts; of complex inference in which observation, memory, knowledge and reasoning are combined to understand the thoughts and feelings of others in our communities.	DIGITAL COMPETENCY An exploration of the set of skills, knowledge and attitudes that enable the confident, creative and critical use of technologies and systems; of input, output and feedback mechanisms; an inquiry into interacting and interdependent digital components forming an integrated whole.	NUMERACY An exploration of the ways in which the ability to reason and apply simple and complex numerical concepts influences human engagement within systems and communities.
ENGLISH	plans. <u>Reading strategies [word rea</u> Details of progression in CIS	king, listening, group discus ding and comprehension]: p outcomes; links in medium g and drafting, punctuation	ssion and interaction, drama, phonic knowledge; word reco term plans.	gnition and graphic knowledge	f progression in CIS outcomes; l e; grammatical awareness; conte e (consistent grammar focus) - I	extual understanding -
	Eiction: Historical/ Traditional stories and short novels. <u>Poetry:</u> Poems based on common themes in topic. <u>Non-fiction:</u> Biographies and autobiographies.	Eiction: Stories and novels about imaginary worlds, fantasy adventures. <u>Poetry:</u> Syllabic poems <u>Non-fiction:</u> Information and explanation texts	Eiction: Short stories/ novels with adventure. <u>Poetry:</u> Structured poems - Lists and kennings <u>Non-fiction:</u> Non- chronological reports.	<u>Fiction</u> : Myths and Legends <u>Poetry</u> : Narrative poems <u>Non-fiction</u> : Recounts.	Eiction: Short stories/novels with humour. <u>Poetry:</u> Range of different forms of poetry – nonsense poems. <u>Non-fiction:</u> Persuasive texts.	Eiction: Stories from other cultures <u>Poetry:</u> Performance poetry <u>Non-fiction:</u> Chronological reports
MATHEMATICS		, ting, reasoning about numbe	er, using metal and written n	nethods with real life and mon rr, place value and rounding - I	l ey. Details of progression in CIS outo	comes; links in medium

	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
			SK	ILLS		
YEAR 4	COLLABORATION An exploration of the process of two or more people, groups of people or organisations working together to achieve agreed goals and complete tasks; an inquiry into social, moral, spiritual and cultural influence on the process.	LITERACY An exploration of the ways in which the ability to read and write influences human engagement within systems and communities.	CRITICAL THINKING An inquiry into the objective analysis and evaluation of an issue or of facts to form a judgement; capacity building and self-actualisation in immediate and future circumstances; structure, behaviour and interconnectivity in problem solving.	COMMUNICATION An exploration of the ways in which we discover and express our nature, ideas, feelings, beliefs and values through language and the arts; of complex inference in which observation, memory, knowledge and reasoning are combined to understand the thoughts and feelings of others in our communities.	DIGITAL COMPETENCY An exploration of the set of skills, knowledge and attitudes that enable the confident, creative and critical use of technologies and systems; of input, output and feedback mechanisms; an inquiry into interacting and interdependent digital components forming an integrated whole.	NUMERACY An exploration of the ways in which the ability to reason and apply simple and complex numerical concepts influences human engagement within systems and communities.
	Number: Place value of numbers beyond 1000; multiples and factors of numbers; all 4 operations. Measures: Conversions between units of length Geo & Stats: Compare & classify shapes –triangles and quadrilaterals; use tables to solve comparison problems	Number: LCM & HCF of numbers; multiplication and division of numbers & amounts Measures: Perimeter of 2D shapes; Geo & Stats: Properties of 2D shapes including symmetry and orientationtriangles & quadrilaterals.	Number: Addition and subtraction of fractions and decimal numbers <u>Measures:</u> Problems involving time, conversions, Roman numerals to 100. <u>Geo & Stats:</u> Angles (acute & obtuse); time graphs; other graphs	Number: Rounding decimals; division by 10,100. <u>Measures:</u> Conversions between units of mass & volume; introduce area of 2D rectilinear shapes by counting squares <u>Geo & Stats:</u> Coordinates on 2D grids, describe translations;	Number: Place value of numbers to 1million; negative numbers; quantitative reasoning problems <u>Measures:</u> Problems involving money, simple profit and loss using addition & subtraction <u>Geo & Stats:</u> More angles, using a compass to draw a polygon.	Number: Multiplication & division of numbers; quantitative reasoning problems Measures: Problems involving time: 12/24hours clocks, and money. <u>Geo & Stats:</u> 3D shapes and their properties; use and interpret graphs;
SCIENCE & Design Technology	Design and technology skills	planning, obtaining and pre- will be on-going:			hered; Numeracy skills – data ha chnical knowledge of topics in sc	-
	Animals including humans	Electricity	States of Matter	Sound	Living things and their habitats – classification keys for groups of living things	Living things and their habitats – varied environments, climate and weather.
TOPIC 1 (HIS & GEO)	Geographical and Historical e Ask questions, observe and r outcomes; links in medium te	ecord, express personal view	ws about people, places and	environments, communicate f	indings in different ways. Details	of progression in CIS

	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
			SK	TILLS		
YEAR 4	COLLABORATION An exploration of the process of two or more people, groups of people or organisations working together to achieve agreed goals and complete tasks; an inquiry into social, moral, spiritual and cultural influence on the process.	LITERACY An exploration of the ways in which the ability to read and write influences human engagement within systems and communities.	CRITICAL THINKING An inquiry into the objective analysis and evaluation of an issue or of facts to form a judgement; capacity building and self-actualisation in immediate and future circumstances; structure, behaviour and interconnectivity in problem solving.	COMMUNICATION An exploration of the ways in which we discover and express our nature, ideas, feelings, beliefs and values through language and the arts; of complex inference in which observation, memory, knowledge and reasoning are combined to understand the thoughts and feelings of others in our communities.	DIGITAL COMPETENCY An exploration of the set of skills, knowledge and attitudes that enable the confident, creative and critical use of technologies and systems; of input, output and feedback mechanisms; an inquiry into interacting and interdependent digital components forming an integrated whole.	NUMERACY An exploration of the ways in which the ability to reason and apply simple and complex numerical concepts influences human engagement within systems and communities.
	World War II and its impact on children	Anglo-Saxon and Viking settlements; compare with Nigerian before the 20 th century	Map reading and interpretation: different maps of Europe and Africa	Ancient Greece – history, Art and Architecture	Modern Europe – contrast with Ancient Greece	Exploring Rainforests
TOPIC 2 (PSHE & RE)	Exploring stories with morals from Hinduism. Health and personal safety	Festivals from Christianity – Christmas and Easter Citizenship & British values	Belonging to multicultural societies. Self-management, anti- bullying movement	Festivals from around the world linked to the major religions. Citizenship & Nigerian values	Exploring stories with morals from Judaism Emotional health and wellbeing	Ways of worship/ showing respect - at home and in formal settings Healthy relationships
ART	Key skills development is ong Exploring & developing ideas medium term plans.		re, collage, using textiles, pri	nting, and learning about artis	ts. Details of progression in CIS	outcomes; links in
	Drawing and shading people from WWII	Drawing and shading settlements and landscapes	Exploring printing in Art	Painting Greek Art; Famous artists.	Collage of Art from Europe	Painting Rainforests and landscapes.
COMPUTING	Key skills development is ong Using technology in everyday in medium term plans.		d images, sounds and motion	n; coding and programming; o	nline safety. Details of progressio	on in CIS outcomes; links

	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
			SK	ILLS		
YEAR 4	COLLABORATION An exploration of the process of two or more people, groups of people or organisations working together to achieve agreed goals and complete tasks; an inquiry into social, moral, spiritual and cultural influence on the process.	LITERACY An exploration of the ways in which the ability to read and write influences human engagement within systems and communities.	CRITICAL THINKING An inquiry into the objective analysis and evaluation of an issue or of facts to form a judgement; capacity building and self-actualisation in immediate and future circumstances; structure, behaviour and interconnectivity in problem solving.	COMMUNICATION An exploration of the ways in which we discover and express our nature, ideas, feelings, beliefs and values through language and the arts; of complex inference in which observation, memory, knowledge and reasoning are combined to understand the thoughts and feelings of others in our communities.	DIGITAL COMPETENCY An exploration of the set of skills, knowledge and attitudes that enable the confident, creative and critical use of technologies and systems; of input, output and feedback mechanisms; an inquiry into interacting and interdependent digital components forming an integrated whole.	NUMERACY An exploration of the ways in which the ability to reason and apply simple and complex numerical concepts influences human engagement within systems and communities.
	Computer networks and network services	Software developers: building educational games	Editors: building websites	Musicians: Radio jingles	Designers – developing own algorithms for games	Designers – developing own algorithms for games
MUSIC	Key skills development is ong Performing, listening and cor		Details of progression in C	IS outcomes; links in medium	term plans.	
	Invented animals – exploring descriptive sounds and sound colours	Explore varied rhythmic arrangements	Exploring melodies and scales: the pentatonic scale.	Exploring different tunes and the effect of sounds – sound signals.	Creating and performing different rhythms and scales	Exploring composers and production songs – F.J.Haydn.
FRENCH	On-going programme of stuc Language acquisition and de term plans.	,	g, listening, group discussior	and interaction, role-play - D	etails of progression in CIS outco	omes; links in medium
	Qui suis - je? (Knowing my nationality/ country)	En vacances avec ma famille (On holiday with my family)	Ou habites - tu? (Describing where you live)	J'adore les sports! (I love sports)	Je fais des courses (Going shopping)	Ou vas - tu? (Going to town with friends)

	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
			SK	ILLS		
YEAR 4	COLLABORATION An exploration of the process of two or more people, groups of people or organisations working together to achieve agreed goals and complete tasks; an inquiry into social, moral, spiritual and cultural influence on the process.	LITERACY An exploration of the ways in which the ability to read and write influences human engagement within systems and communities.	CRITICAL THINKING An inquiry into the objective analysis and evaluation of an issue or of facts to form a judgement; capacity building and self-actualisation in immediate and future circumstances; structure, behaviour and interconnectivity in problem solving.	COMMUNICATION An exploration of the ways in which we discover and express our nature, ideas, feelings, beliefs and values through language and the arts; of complex inference in which observation, memory, knowledge and reasoning are combined to understand the thoughts and feelings of others in our communities.	DIGITAL COMPETENCY An exploration of the set of skills, knowledge and attitudes that enable the confident, creative and critical use of technologies and systems; of input, output and feedback mechanisms; an inquiry into interacting and interdependent digital components forming an integrated whole.	NUMERACY An exploration of the ways in which the ability to reason and apply simple and complex numerical concepts influences human engagement within systems and communities.
PE	Key skills development in Gar Running, jumping, throwing, performing and evaluating.	striking and hitting, throwin	ng and catching, travelling wi		bace, attacking and defending, ta	ctics and rules, competing
	Ball Games: Football - passin bouncing, shooting, passing, <u>Athletics:</u> Track/field short/lo jump, javelin throw. 100m & sprints, standing triple jump. <u>Swimming:</u> Freestyle to 50m actions, body positions, brea	scoring. ng distance races, broad 200m sprints, 4x100m , backstroke to 25m – leg	Athletics: Track/field short (continued from Autumn T <u>Ball/Batting Games:</u> Baske techniques. <u>Swimming:</u> Backstroke to ! leg actions, body positions introduction to butterfly	erm). htball and Volleyball 50m; breaststroke to 25m –	Ball/Batting Games: Tennis and fitness routines. <u>Swimming:</u> Breaststroke to 50n – leg actions, body positions, b	n; butterfly stroke to 25m
AFRICAN STUDIES	On-going programme of study to be addressed across all African Studies topics: <u>English Focus:</u> Speaking, Listening, group discussion and interaction, and drama; writing styles and strategies. <u>Geographical and Historical enquiry</u> will be on-going: Ask questions, observe and record, express personal views about people, places and environments, communicate findings in different ways. Details of progression in CIS outcomes; links in medium term plans.					
	Nigeria: pre-colonial era to 20 th century	The San People of Kalahari desert	The Akan people of Ghana	The Mali Empire	Democracy and dictatorship – the South African Rainbow nation	Congo people and their rainforests